B. Amendments to the claims

Claim 1(Currently amended): A method for serving handling <u>a</u> requests for <u>a</u> resources<u>said request being made</u> by applications running on a computer, the computer being part of a network of computers, each computer on said network comprising a host program, each said host program comprising a symbiont<u>s</u>, each said symbiont<u>s</u> encapsulating one data processing resources, said method comprising the steps of:

- a. said host <u>program</u> receiving a <u>said</u> request for said resource from an <u>said</u> applications running on said host's computer;
- b. said host program contacting said a symbiont that encapsulates said resource; and
- c. said symbiont <u>performing one of the steps of</u>: <u>either serving said request</u>, or redirecting it to another replicate of itself, or replicating itself onto said host.
 - i. serving said request if the load on said symbiont is less than a threshold, Imax;
 - ii. replicating said resource on said host, if the load on said symbiont is more than the threshold, lmax, and the load on all symbionts encapsulating said resource, is more than a threshold, t;
 - iii. replicating said resource on said host, if the load on said symbiont is more than the threshold, lmax, and said host has been redirected more than a predetermined number of times; and
 - iv. redirecting said request to a replicate if the load on said symbiont is more than the threshold, Imax, and at least one of the symbionts encapsulating said resource has a load less than the threshold, t, and said host has not been redirected more than a predetermined number of times.
- Claim 2 (Currently amended): The method according to claim 1, wherein said host program exposes one or more provides information relating to said symbionts available on said network to said applications running on said host's computer.

Claim 3 (Currently amended): The method according to claim 1, wherein said host program exposes provides information relating to said symbionts available on said host's program computer to said network.

Claim 4 (Currently amended): The method according to claim 1, wherein various replicates of said symbiont resource is are connected together, to support a measure of communication among said replicates.

Claim 5 (Currently amended): The method according to claim 4, wherein said various replicates of said symbiont resource are connected together in a multiply connected ring.

Claim 6 (Canceled)

Claim 7 (Currently amended): The method according to claim 61, wherein said threshold, Imax, of said symbiont, is lowered to increase the number of replicates evolves with time according to some a predetermined probabilistic measure.

Claim 8 (Currently amended): The method according to claim 61, wherein said threshold, t, of symbionts encapsulating said replicate of said symbiont resource, is less than said threshold, lmax of said symbiont.

Claim 9 (Currently amended): The method according to claim 61, wherein said threshold, t, of <u>symbionts encapsulating</u> said replicate of said <u>symbiont resource</u>, evolves with time according to <u>some</u> a predetermined probabilistic measure.

Claim 10 (Currently amended): The method according to claim 61, wherein said step of request is redirected to one of said connected replicates with load less than its threshold serving said request, further comprises said replicate, encapsulated in a symbiont said replicate with the least load serving said request.

Claim 11 (Currently amended): The method according to claim 61, wherein said step-of request is redirected to one-of-said connected replicates with load less than its threshold serving said request, further comprises a replicate encapsulated in a symbiont said replicate-closest to said host serving said request.

Claim 12 (Currently amended): A system for serving <u>handling a</u> requests for <u>a</u> resources, <u>said request being made</u> by applications running on a computer, the computer being part of a network of computers, each computer on said network comprising a host program, each said host <u>program</u> comprising a symbionts, each said symbionts encapsulating one data-processing-resources, said system comprising:

- a. means for said host <u>program</u> receiving a <u>said</u> request for said resource from an <u>said</u> applications <u>running on said host's computer</u>;
- b. means for said host $\underline{program}$ contacting said \underline{a} symbiont that encapsulates said . resource; and
- c. means for said symbiont handling replicating said request resource onto said host program.

Claim 13 (Currently amended): The system according to claim 12, wherein said host program exposes one or more provides information relating to said symbionts available on said network to said applications running on said host's computer.

Claim 14 (Currently amended): The system according to claim 12, wherein said host program exposes one or more provides information relating to said symbionts available on said host's computer to said network.

Claim 15 (Currently amended): The system according to claim 12, wherein said various replicates of said symbiont resource are connected together, to support some measure of communication among said replicates.

Claim 16 (Currently amended): The system according to claim 15, wherein said various replicates of said symbiont resource are connected together in a multiply connected ring.

Claims 17-19 (Canceled)

Claim 20 (Currently amended): A method for managing arranging resources hosts and symbients in a network of computers, each said computers on said network comprising a

host programs, each said host programs comprising a symbionts, each said symbionts encapsulating one data processing said resources, said method comprising the steps of:

- a. connecting resources in the form of a multiply connected ring initializing a set of hosts and symbionts on said network;
- b. <u>replicating a symbiont encapsulating a resource on a host program based on predetermined birthing rules adding a new symbiont for an existing resource to said network, whenever there is a need for one;</u>
- c. joining replicate of said resource to said multiply connected ring adding a new symbiont for a new resource to said network whenever said new resource is to be added; and
- d. deleting said one of said symbionts encapsulating said resource, ceasing to exist from said multiply connected ring based on predetermined death rules network of computers whenever certain conditions are met.

Claim 21 (Currently amended): The method according to claim 20, wherein said host program exposes one or more provides information relating to said symbionts available on said network to applications running on said hest's computer.

Claim 22 (Currently amended): The method according to claim 20, wherein said host program exposes one or more provides information relating to said symbionts available on said host's computer to said network.

Claim 23 (Currently amended): The method according to claim 20, wherein various replicates of said symbiont resource are connected together, to support some measure of communication among said replicates.

Claim 24 (Currently amended): The method according to claim 23, wherein said various replicates of said symbiont resource are connected together in a multiply connected ring.

Claims 25-26 (Canceled)

Claim 27 (Currently amended): The method according to claim 20, wherein said step of replicating a symbiont encapsulating a resource based on birthing rules is performed when any one of the following conditions is satisfied adding a new symbiont for an existing resource to said network, whenever there is a need for one, further comprises the steps of:

- a. determining load on said symbiont, if load on said symbiont is more than its threshold, Imax, and if load on all said connected replicates of said symbiont, is also more than their threshold, t, said symbiont replicating itself on said host;
- a. the load on said symbiont is more than a threshold, lmax, and the load on all symbionts encapsulating said resource, is more than a threshold, t; and
- b. determining load on said-symbiont, if load on said-symbiont is more than its threshold, Imax, and if said host has been redirected more than a predetermined number of times, said symbiont replicating itself on said host; and
- b. the load on said symbiont is more than the threshold, Imax, and said host program has been redirected more than a predetermined number of times.
- e. determining load on said symbiont, in either case, connecting said new symbiont to other said symbionts of said existing resource.

Claim 28 (Currently amended): The method according to claim 27, wherein said threshold, Imax, of said symbiont, <u>is lowered to increase the number of replicates</u> evolves with time according to some probabilistic measure.

Claim 29 (Currently amended): The method according to claim 27, wherein said threshold, t, of <u>symbionts encapsulating</u> said replicate of said <u>symbiont resource</u>, is less than said threshold, lmax of said symbiont.

Claim 30 (Currently amended): The method according to claim 27, wherein said threshold, t, of <u>symbionts encapsulating</u> said replicates of said <u>symbiont resource</u>, evolves with time according to <u>a predetermined</u> probabilistic measure.

Claim 31 (Currently amended): The method according to claim 20, wherein said step of adding a new symbiont for a new resource to said network whenever a new resource is to be added further comprises the steps of:

- a. encapsulating said new resource replicate to be initialized in a new symbiont;
- <u>a</u>b. marking original copy of said new <u>one of said</u> symbionts encapsulating said new resource, as immortal. so that it is always present in said network; and
- c. initializing exposing said new symbiont on a computer in said network, wherein said new symbiont runs in said host.

Claim 32 (Currently amended): The method according to claim 20, wherein said step of deleting said symbiont from said network of computers whenever certain conditions are met one of said symbionts encapsulating said resource, ceasing to exist from said multiply connected ring based on predetermined death rules, further comprises the steps of:

- a, said symbionts checking their loads at regular time intervals; and
- b. said symbionts dying if their load is less than a threshold, lmin.

Claim 33 (Currently amended): The method according to claim 32, wherein said time intervals depend on time scale of natural fluctuations in the load on a symbiont evolve with time.

Claim 34 (Currently amended): The method according to claim 32, wherein said threshold, Imin, depends on the number of said symbionts evolves with time.

Claim 35 (Currently amended): The method according to claim 3231, wherein said symbionts marked immortal are never cease to exist deleted from said network.

Claim 36 (Currently amended): A system for managing arranging resources hosts and symbients in a network of computers, each said computers on said network comprising a host programs, each said host programs comprising a symbionts, each said symbionts encapsulating one data processing said resources, said system comprising:

- a. means for connecting resources in the form of a multiply connected ring initializing a set of hosts and symbionts on said network;
- b. means for <u>replicating a symbiont encapsulating a resource onto said host based on</u>
 <u>predetermined birthing rules</u> adding a new symbiont for an existing resource to said
 network:
- c. means for joining replicate of said resource to said multiply connected ring adding a
 new symbiont for a new resource to said network; and
- d. means for one of said symbionts encapsulating said resource, ceasing to exist from said multiply connected ring based on predetermined death rules deleting said symbiont from said network of computers.

Claim 37 (Currently amended): The system according to claim 36, wherein said host program exposes one or more provides information relating to said symbionts available on said network to applications running on said host's computer.

Claim 38 (Currently amended): The system according to claim 36, wherein said host program exposes one or more provides information relating to said symbionts available on said host's computer to said network.

Claim 39 (Currently amended): The system according to claim 36, wherein various replicates of said symbiont resource are connected together, to support some measure of communication among said replicates.

Claim 40 (Currently amended): The system according to claim 39, wherein said various replicates of said symbiont resource are connected together in a multiply connected ring.

Claims 41-43 (Canceled)

Claim 44 (Currently amended): The system according to claim 36, wherein said means for adding a new symbiont for a new resource to said network whenever a new resource is to be added, further comprises ing:

a. means for encapsulating said new resource to be initialized in a new symbiont; ab. means for marking original copy of said new one of said symbionts encapsulating said new resource, as immortal so that it is always present in said network; and c. means for initializing said new symbiont on a computer in said network, wherein 7 said new symbiont runs in said host.

Claim 45 (Currently amended): The system according to claim 36, wherein said means for one of said symbionts encapsulating said resource, ceasing to exist from said multiply connected ring based on predetermined death rules deleting said symbiont from said network of computers whenever certain conditions are met, further comprises:

- a. means for said symbionts checking their loads at regular time intervals; and
- b. means for said symbionts dying if their load is less than a threshold, lmin.

Claim 46 (Currently amended): The system according to claim 45, wherein said time intervals depend on time scale of natural fluctuations in the load on a symbiont evolve with-time.

Claim 47 (Currently amended): The system according to claim 45, wherein said threshold, Imin, depends on the number of said symbionts evolves with time.

Claim 48 (Currently amended): The system according to claim 4544, wherein said symbionts marked immortal are never cease to exist deleted from said network.